# Use of Write Filter in BVM XP Embedded Systems

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# 1 Overview

BVM supplies Embedded PC systems using XP Embedded supplied on a CompactFLASH card.

All BVM XP Embedded systems are supplied with a write filter software component in order to overcome limitations of CompactFLASH.

The XP Embedded write filter "catches" all data writes to the CompactFLASH thus:-

- Overcoming limited the write endurance of CompactFLASH.
- Overcoming slow write speeds compared to read speed.
- Protecting the file system and data during unexpected system shutdown.

The CompactFLASH writes are stored in system RAM, by the write filter, and when data is reread the contents of RAM is read rather than CompactFLASH. Application software running on the system will be unaware of the operation of the write filter.

This has the following consequences to system operation:-

- Excessive data writing will eventually consume all system RAM.
- If the system is shut down either intentionally or unexpectedly all system changes since last boot will be lost.

BVM supplies systems with the write filter **DISABLED** as most supplied systems will require further configuration before end user use.

The write filter must be **ENABLED** before final end user use or else the system can be prone to disk corruption due to improper shut down.

The write filter is managed via the command line EWFMGR utility.

C:\>ewfmgr c: Protected Volume Configuration Type RAM (REG) State DISABLED Boot Command NO\_CMD Param1 0 Param2 0 Volume ID 56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 Device Name "\Device\HarddiskVolume1" [C:] Max Levels 1 Clump Size 512 Current Level N/A Memory used for data 0 bytes Memory used for mapping 0 bytes

Typing "ewfmgr c:" (from a CMD.EXE prompt) will display the write filter status

**Figure 1 Write Filter Disabled** 

There are 5 basic operations of the write filter of interest to system developers. These are:

- Enabling the write filter.
- Discard changes and disable after next reboot.
- Commit changes and disable after next reboot.
- Commit changes and disable immediately.
- Commit changes next reboot.

#### 1.1 Enabling the Write Filter.

Typing "ewfmgr c: -enable" will enable the write filter AFTER NEXT REBOOT.

C:\>ewfmgr c: -enable *** Enabling overlay		
Protected Volume (	Configuration	
Туре	RAM (REG)	
State	DISABLED 👝	
Boot Command	ENABLE	
Param1	0	
Param2	Ø	
Volume ID	56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00	
Device Name	"\Device\HarddiskVolume1" [C:]	
Max Levels	1	
Clump Size	512	
Current Level	N/A	
Memory used for Memory used for		

#### Figure 2 Write Filter to Enabled Next Boot

After shutdown and reboot the write filter will now be enabled. Typing "ewfmgr c:" will display the write filter status.

C:\>ewfmgr c:	
Protecteď Volume 🗉	Configuration
Туре	RAM (REG)
State	ENABLED
Boot Command	NO_CMD
Param1	0
Param2	0
Volume ID	56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00
Device Name	"\Device\HarddiskVolume1" [C:]
Max Levels	1
Clump Size	512
Current Level	1
	data 2223104 bytes
Memory used for	mapping 4096 bytes

#### Figure 3 Write Filter Enabled After Reboot

### 1.2 Discard Changes and Disable After Next Reboot.

Typing "ewfmgr c: -disable" will disable the write filter AFTER NEXT REBOOT and NOT commit any changes to CompactFLASH.

C:∖>ewfmgr c: -disable *** Disabling overlay		
Protected Volume Type State Boot Command Param1 Param2 Volume ID Device Name Max Levels Clump Size Current Level	Configuration RAM (REG) ENABLED DISABLE 0 56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00 "\Device\HarddiskVolume1" [C:] 1 512 1	
	data 2920448 bytes mapping 4096 bytes	

Figure 4 Write Filter Will be Disabled Next Boot

### 1.3 Commit Changes and Disable After Next Reboot.

Typing "ewfmgr c: -commitanddisable" will commit changes to CompactFLASH and disable the write filter next reboot.

C:\>ewfmgr c: -com *** Committing dat	mitanddisable ta and disabling overlay
Protected Volume ( Type State Boot Command Param1 Param2 Volume ID Device Name Max Levels Clump Size	RAM CREG> ENABLED
Current Level	1
	data 2276864 bytes mapping 4096 bytes

Figure 5 Committing and Disabling Write Filter

# **BVM Ltd. - Application Note**

### 1.4 Commit Changes and Disable Immediately.

Typing **"ewfmgr c:** -commitanddisable -live" will commit changes to CompactFLASH immediately and disable the write filter without requiring a reboot.

C:\>ewfmgr c: -commitanddisable -live *** Committing data and disabling overlay (live)		
Protected Volume (	7	
Туре	RAM (REG)	
	DISABLED	
Boot Command		
Param1	Ø	
Param2		
Volume ID	56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00	
Device Name	"\Device\HarddiskVolume1'\ [C:]	
Max Levels	1	
Clump Size	512	
Current Level	N/A	
Memory used for	data Ø bytes	
Memory used for	mapping 0 bytes	

#### Figure 6 Committed Live and Disabled

#### 1.5 Commit Changes Next Reboot.

Typing "ewfmgr c: -commit" will commit any changes to CompactFLASH next reboot. After reboot the write filter will still be enabled.

C:∖>ewfmgr c: -commit		
<del>×××</del> Committing ove	erlay to the protected volume.	
Protected Volume (	Configuration	
Туре	RAM (REG)	
State	ENABLED	
Boot Command		
Param1	0	
Param2	Ø	
Volume ID	56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00	
Device Name	"\Device\HarddiskVolume1" [C:]	
Max Levels	1	
Clump Size	512	
Current Level	1	
Memory used for	data 2268160 bytes	
	mapping 4096 bytes	

Figure 7 Changes Will Committed Next Reboot

# 2 Monitoring the Write Filter.

As data is written to disk system RAM is consumed and if excessive writing is allowed to go unchecked the system will possibly run out of memory.

The amount of RAM used by the write filter can be determined by Typing "ewfmgr c:"

C:∖>ewfmgr c:	
Protected Volume	Configuration
Туре	RAM (REG)
State	ENABLED
Boot Command	NO_CMD
Param1	0
Param2	Ø
Volume ID	56 C7 C0 4F 00 7E 00 00 00 00 00 00 00 00 00 00 00
Device Name	"\Device\HarddiskVolume1" [C:]
Max Levels	1
Clump Size	512
Sarrene Bever	
Memonyu used for	• data 2223104 bytes
	• mapping 4096 bytes
nemory used for	mapping 1070 byces

Figure 8 RAM Used by Write Filter

It is difficult to quote an acceptable value for memory used, as it depends on how application software is using the system. As a general rule of thumb in a typical XP Embedded system the value will increase from typically 100,000 bytes at start up to a couple of Mbyte once the system is running eg 2-4Mbyte is typical. It should then stay at fixed at this value.

Any constant increase of RAM used over time should be investigated, to determine which process is writing to disk, or else the system will eventually run out of RAM.